WSU Shocker MINDSTORMS Team Mentor Responsibilities

A WSU Shocker MINDSTORMS Team Mentor works with a team of students and their coach(es) as they learn to build and program robots using the LEGO MINDSTORMS equipment and software. A mentor’s primary responsibility is to guide students in their learning as they discover ways to solve problems and complete tasks. The mentor must be a positive role model for students and coaches and represent WSU’s College of Engineering in a professional manner.

The mentor must be familiar with all parts of the MINDSTORMS competition including the robotics competition; the Team Notebook/Display; the Spirit/Sportsmanship requirement; the interview for Beginner II teams; and the presentation for Intermediate and Expert teams. Carefully review the MINDSTORMS website: http://www.wichita.edu/mindstorms

The mentor will meet with the team coach(es) to assist in planning activities and setting goals for the student team members.

All mentors are required to attend an introductory robotics workshop on Saturday, January 24, 9:00-2:00, in Beggs Hall Lobby.

The mentor must be available to attend team practices and to accompany the team to MINDSTORMS Trial Day on Saturday, February 7, and the MINDSTORMS Challenge on Saturday, March 7, 2015.